

# In today's economy, you need



**The CORE System will increase your revenue through Loss Prevention, Increased Per Cap Spend, Online Sales, and lots more!**

CORE's solution operates a single location or a chain of sites. Our complete system runs your entire facility, or we can deploy individual features missing from your current installation. CORE offers a variety of affordable hardware as well as software on a pay-as-you-go basis. With over 150 sites using our software, we know we'll help you increase profits and improve operations.



### **Midway Manager**

- Accept midway game payment with play card and/or cash
- Reduced Labor Costs
- Increased Per Cap

### **Everything Else**

- Multi-Site Connectivity
- Multi-Time Play
- Remote Reporting
- Member, VIP & Kids Programs
- Mini Golf Score Card Printing
- Wristband Printing
- Wired or Wireless Ethernet Network
- Folio Interface to hotels & cruise ships
- Gaming System for S-Liners and Class II & III
- USA-Based Support

### **Cashless Play**

- Arcade Games
- Redemption Games
- Rides & Attractions
- Gaming Machines
- Vending Machines
- Prize Merchandisers
- Database on site or at CORE
- Real time reporting of game revenue
- 6 Card Reader styles
- Readers accept barcodes, mag stripes, wristbands or RFID
- Cost effective for sites of any size

### **Employee Tracking**

- Staff Scheduling
- Time Clock
- Real Time Labor Costs
- Data Exported to ADP
- Fraud Monitoring

### **On-Line or On-Site**

- Party Booking
- Group Sales
- Event Ticketing
- Season Passes
- Gift Cards
- Play Card Recharge
- Reservations
- Remote Site Access
- Linked to your web site
- Financial Reporting

### **Point of Sale**

- Automated Kiosks
- CORE POS on IBM
- CORE FastPAD POS for Fast Food / concessions
- Works with 3rd Party POS: Aloha, Micros
- Remote Kitchen Printing
- Admissions & Ticketing
- Parking Management
- Multi Currency

### **Redemption**

- Handheld System: Wired or Wireless
- Inventory Management
- Tickets or E-Tickets
- Digital Packing List



# CORE Cashless - the best system you've never heard of!

## Who is CORE?

CORE Cashless Inc. may be a new name to you, but our system is the most extensive, most affordable, most supported, and most reliable entertainment management system in the market. CORE owns the technology and has been offering the product exclusively under our own banner since September of 2007. If you previously bought a system from PATI, ARI, Ideal or Total Park Solutions, we can service and upgrade that system.



## Where is CORE?

CORE's headquarters are in Kansas City, but we have satellite offices in New York, Dallas and Atlanta. You can find us at:

14343 W. 100th St., Lenexa, KS 66215

913-529-8200 voice / 913-529-8210 fax

Sales@COREcashless.com

www.COREcashless.com

## Who uses CORE?

CORE provides systems and support for over 150 entertainment facilities in the US, Canada, Mexico, Australia and South America. These sites include everything from Family Entertainment Centers and Gaming Centers to Amusement and Water Parks, and even completely unmanned game rooms in resort hotels and cruise ships. We are dedicated to our clients whether they are individual operators or international entertainment giants. Feel free to contact us for a list of the most powerful referrals in the industry.



## Why should I consider CORE?

As you can see from the other side of this brochure, CORE is more than a just a cashless system. Depending on your specific site needs, CORE can customize our software so you just get the functionality you want. Consider our software features as an A La Cart menu that you can pick and choose from to make the perfect system for you. We know that no two sites are exactly alike, so we are happy to work with your special requests.

To determine if CORE is the right technology solution for your sites, please contact us so that one of our project managers can provide you with a detailed overview and follow up with a site visit to fully understand all your needs. At CORE you will be working with experienced project managers - not sales people - from first contact.

